

Science

Animals:

Identify and name a variety of common animals; Describe and compare the body structures of different animals; Know fish, amphibian, reptile, bird and mammal; How animals move and eat; Which animals are nocturnal? Know Omnivore/ Herbivore/ Carnivore. Role Play- Vets

Everyday materials:

Identify and name materials (wood, metal, plastic, glass, rock, brick, water, paper, fabric); Investigate each material and it's physical properties (bendy, stretchy, waterproof); Recognise that most objects are made from more than one material; Describe how the same object can be made from different materials for a specific purpose.

Games:

Running; jumping; hopping; skipping; throwing; catching; rolling/bowling; bouncing; kicking; striking; travelling with the ball.

Art and Design

ART:

Animals: Explore pattern, space and painting within the theme

Everyday Materials: Explore texture and sculpture; look at the work of Anthony Gormley

D.T.:

Moving Animals: Levers/ Sliders

Traffic Lights: Structures

Literacy

Fiction

Reading fantasy adventures and writing simple stories about the magic key and travelling in space.

Non Fiction

Writing information about the planets.

Writing a recount.

Poetry

Writing poems on the theme of food.

Religion

The Resurrection: Easter; Jesus rose from the dead; Jesus appears to the disciples; Jesus eats with the Disciples; Jesus and Thomas; Jesus returns to Heaven.

Miracles: The Storm at Sea; Helping Others; The Paralysed Man; The Blind Man; The Wedding at Cana.

Maths

Order numbers to 30.

Say the number that is 1/10 more or less than a given number to 20.

Know subtraction facts to at least 5.

Count in steps of 2, 5 and 10.

Combine groups of 2, 5 and 10.

Fold and cut regular shapes into halves or quarters.

Share a number of objects between 2 or 4 children.

Record information on block graphs.

Make half and quarter turns.

Estimate, measure and compare capacities using standard and non standard units.

Mrs Riley / Mrs Dutch

Mrs Scallan-Mottram

Year 1

Summer Term

PHSCE

Drugs education: Explain how rules can keep us safe; Understand the difference between being healthy /unhealthy; Understand that medicines can be helpful if we are ill, but may be dangerous if not used properly.

SEAL Unit 'Changes'

Geography/ History

HISTORY Charles Darwin

Transport through the ages:

Christopher Columbus; First aeroplane flight.

GEOGRAPHY Hot and Cold

Places: Different animal habitats of the world (Tropical Rainforest, Desert, Arctic/ Antarctica)

Traffic issues around our school:

Traffic survey; Parking.

Music

Summer 1

Explore pitch with own voices.

Play and sing phrases using dot notation.

Summer 2

Identify instruments and the way their sound can be changed.

Perform together.

ICT

SOUNDS:

Can use the play, stop and record buttons

E-COMMUNICATION:

Understand the different ways of sending a message; Know what to do and who to tell if see something shouldn't on the screen; know what to do and who to tell if feel unsafe using a computer.